

# Coincidences versus luminosity

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## basic notation:

- $P_A$  probability that track is detected on side A  $\implies P_A + P_C = 1$
- $r_{TR}$  track rate (average number of detected tracks in proton-proton collision)
- $R$  coincidence rate

## taken into account:

- probability for N proton-proton collisions at certain luminosity
- probability for x tracks in event, given the number of proton-proton collisions
- probability that track is detected on a desired side (A or C)

## goal:

- determine **coincidence rate**
- $P_A$  and  $r_{TR}$  must be determined from simulation
- everything is expected to be **vertex position sensitive**

# Calculation-simulation comparison

- analytically:

$$R(L) = \sum_{N=0}^{\infty} P\left(N, \frac{L}{L_0}\right) \left[ \left(1 - e^{-P_A N r_{TR}}\right) \left(1 - e^{-(1-P_A) N r_{TR}}\right) \right]$$

Poissonian distribution

luminosity where on average one proton-proton collision is expected

$$R(L) \approx \left(1 - e^{-P_A r_{TR}}\right) \left(1 - e^{-(1-P_A) r_{TR}}\right) \frac{L}{L_0} + \dots$$

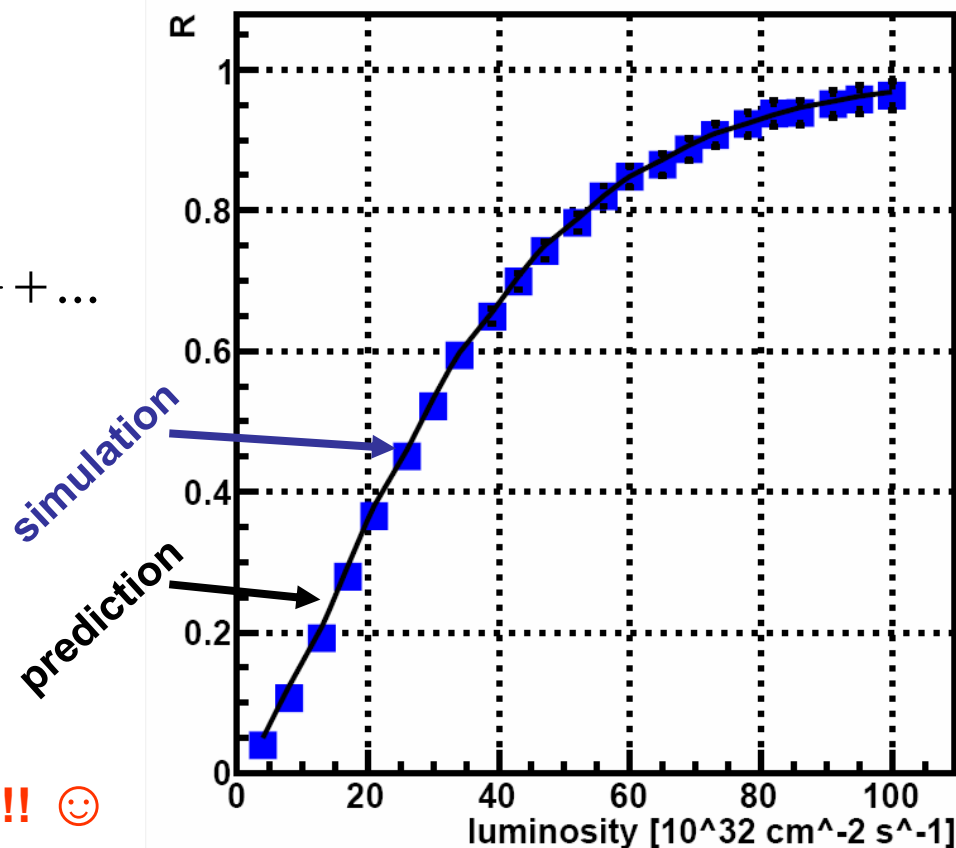
linear at low luminosity...

- simulation:

- 53k proton-proton collisions
- vertex at **z=0**

good agreement !! 😊

Coincidence rate vs. luminosity



# Vertex position sensitivity

- parameters  $P_A$  and  $r_{TR}$  change so R changes
- **analytical estimate** can be given for **primary particles** (constraint: origin in vertex)
- **basic idea:**

$$\frac{dN}{dz} = \frac{dj}{dz} \Omega + j \frac{d\Omega}{dz}$$

particle flux change
diamond solid angle

- **detail mathematics** given at: <http://www-f9.ijs.si/~macek/coincidences.pdf>
- **terms of final expression:**
  - effective area of diamond decreases with moving vertex closer
  - solid angle increases when moving vertex closer
  - particle flux changes because of different  $\eta$  of diamond with respect to displaced vertex
- form  $dN/dz$  one can predict in the **lowest order:**

$$\frac{dr_{TR}}{dz} = \frac{dN_A}{dz} + \frac{dN_C}{dz} = 0$$

$$\frac{dP_A}{dz} = \frac{1}{r_{TR}} \frac{dN_C}{dz} \approx (0.04 - 0.06) \frac{1}{m}$$

uncertainty of input data

# Simulation results

- **original position:**

- 53k proton-proton collisions
- vertex at **z=0**

- **results:**

- $P_A^{\text{tot}} = 0.4961 \pm 0.0034$
- $P_A^{\text{prim}} = 0.4909 \pm 0.0049$
- $r_{\text{TR}}^{\text{tot}} = 0.3959 \pm 0.0027$
- $r_{\text{TR}}^{\text{prim}} = 0.1937 \pm 0.0019$

- **vertex moved:**

- 41k proton-proton collisions
- vertex at **z=10cm**

- **results:**

- $P_A^{\text{tot}} = 0.4850 \pm 0.0039$
- $P_A^{\text{prim}} = 0.5033 \pm 0.0056$
- $r_{\text{TR}}^{\text{tot}} = 0.3968 \pm 0.0031$
- $r_{\text{TR}}^{\text{prim}} = 0.1966 \pm 0.0022$

opposite sign as for primary particles !!!

biggest contribution in  $P_A$  changes come from secondary particles

$$dP_A^{\text{tot}}/dz = (-0.111 \pm 0.052)/m$$

$$dP_A^{\text{prim}}/dz = (0.124 \pm 0.062)/m$$

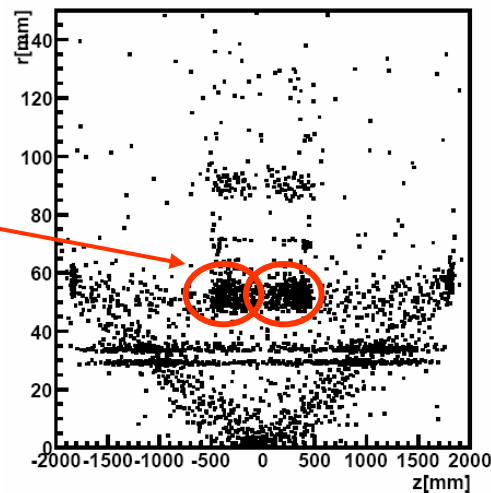
$$dr_{\text{TR}}^{\text{tot}}/dz = (0.009 \pm 0.042)/m$$

$$dr_{\text{TR}}^{\text{prim}}/dz = (0.029 \pm 0.030)/m$$

prediction (0.4-0.6)/m

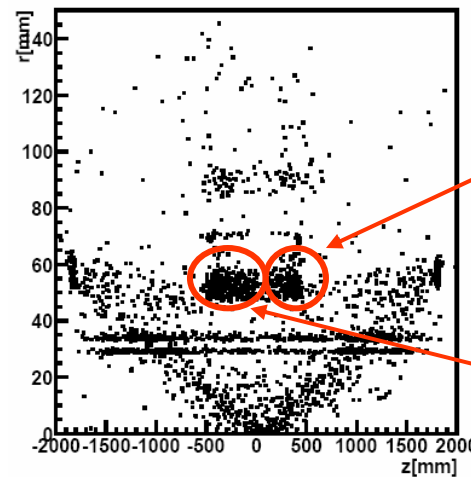
consistent with zero

(z,r) origin of detected particles



equal contribution from Pixel to both sides

(z,r) origin of detected particles

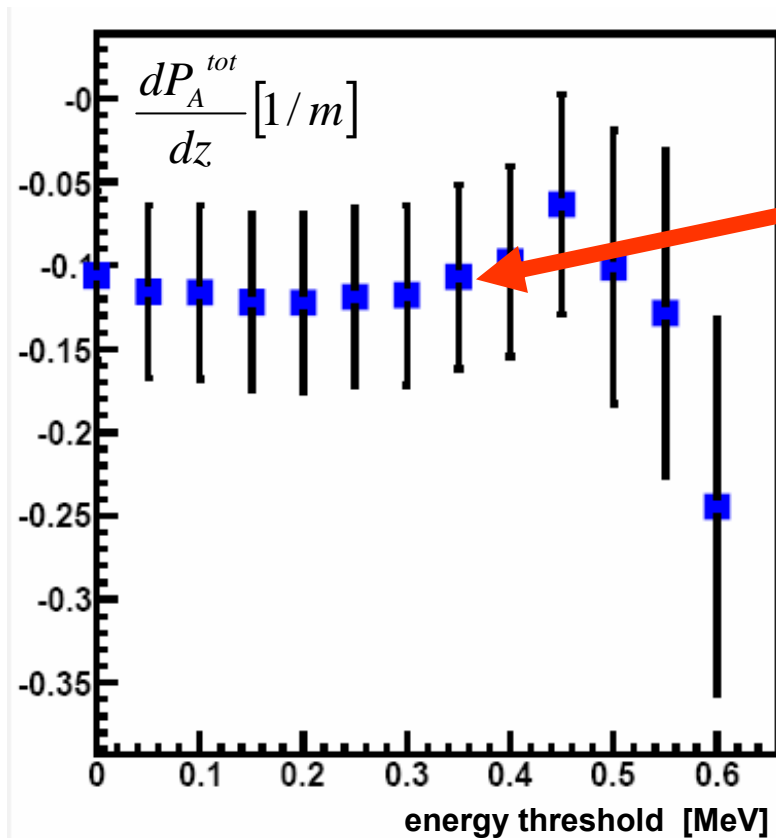


Pixels move out of vertex-diamond way and their contribution decreases significantly

contribution to opposite side increases

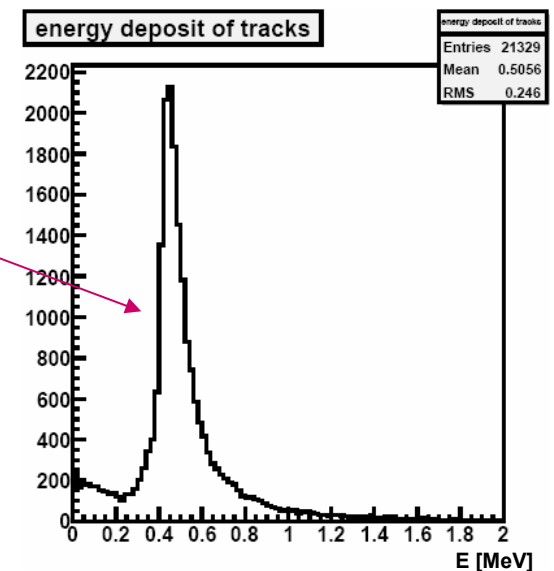
# Energy cuts

- in above analysis no energy cuts were made on detected track population
- some low **energy cut is needed**
- estimation of  $dP_A/dz$  was done for energy cuts



insensitive to energy cuts !!!

energy deposition of tracks included in estimation



# Summary

- analytic calculation gives good **description of coincidence rate**
- coincidence rate is **sensitive to vertex position**
- estimate for  **$dP_A/dz$**
- $dP_A/dz$  is dominated by **secondaries**  $\Rightarrow$  sensitive to mass distribution  $\Rightarrow$  no analytic estimate for total  $dP_A/dz$
- $dP_A/dz$  insensitive to energy cuts